

Plus/4	C64
+ The Plus/4 has more colors. Over 7 times as many colors.	+ The C64 has sprite graphics which is an advantage in game programming.
+ The basic is a great deal more advanced with for example graphics commands, DO...LOOP, error handling and definable function keys.	+ The basic is about 12% faster.
+ The CPU is normally 21% faster than a C64 (Comparing PAL machines). Machine language code is running that much faster.	
+ With the screen blanked, the CPU is running 1.7 times faster than a C64 with the screen blanked.	
+ The Plus/4 has a built in reset button.	+ The reset button (if you have added one) is really a reset button. On the Plus/4, many games and demos bypass the reset button which is quite annoying.
+ The Plus/4 has a better keyboard and a better/more compact design of the computer.	+ The C64 has a restore button (which feels easier than the Plus/4 equivalent runstop-reset followed by X to exit the monitor.)
+ Has good and logical, naturally mapped cursor keys.	
+ When it comes to Basic, the Plus/4 has 60K of free memory while the C64 basic only can use 38K.	
	+ There are no other computer models in the same series which means that game developers could utilize all resources of the computer. Most games for the Plus/4 are actually 16K C16 games because the game developers thought it was enough to develop one version for the whole 264-series.
+ There are surprisingly many games. On Plus4World there are over 5.000 games.	+ There are even more games. Gamebase 64 contain over 25.000 games. The C64 also has more other programs and peripherals.
+ Built in machine language monitor.	
+ Directory command.	
+ The Plus/4 has commands for playing sounds which makes basic programming easier. The sound capabilities is also less advanced which makes it simpler to produce any sound at all in machine language.	+ The C64 has a lot better and more advanced sound.
+ The Plus/4 has smaller screen borders on the sides compared to the C64. The monitor screen is therefore better utilized.	
+ The Plus/4 special disk drive 1551 is 3,6 times faster compared to a 1541.	
+ The Plus/4 has Esc-key functions to for example activate auto insert, go to the end of the line or insert a new line.	
+ You can define text windows on the screen which means output and scrolling just affects that part of the screen, leaving the rest untouched.	
+ Built in localized office suite where you even can have the word processor and the spreadsheet running at the same time. Maybe not something you would be using today but in 1984 it would probably give some daddy-points.	
+ If you press Shift-Runstop, it's the disk drive that is auto starting and not the tape, which is very useful today with a SD2IEC where you can put a menu system or similar (like DIR PLUS) as the first file. DIR PLUS even has a built in function to do this for you.	
+ Support for high speed data communication (19.200 bps).	
+ The retail price. This is hardly of importance today, but in 1986, a Plus/4 had a retail price of 1.295 Swedish crowns while a C64 had the price 2.395 Swedish Crowns.	+ The C64 is a lot easier to get hold of today (at least in Sweden).